

Quiet villages nestled inside old castles walls, beaches with crystal clear water and fantastic shopping and nightlife make Portugal a perfect holiday destination.

A day of rail travel is a 24 hour period from midnight to midnight. This allows for unlimited travel on any number of trains for each day of use. Travel days may be used consecutively or non consecutively.

General information

To start using the pass it must be validated at a European train station before your first journey.

Each further day of travel must be entered on your pass before you board the train.

If on any day you travel on an overnight train that departs after 7pm and don't change trains before midnight then you only have to enter the following day on your Pass.

Conditions

- Residents of Europe, UK, Turkey, Morocco, Algeria and Tunisia are not eligible to purchase or use a Portugal Rail Pass.
- If you have been working/residing or traveling in Europe for 6 months or more you are not eligible to travel with a Eurail Pass.
- Passes must be validated within 6 months of issuing date by a railway official in Portugal.
- Passes must be validated prior to boarding first train/ first use of travel bonus.
- Seat reservation fees are an additional charge and not inclusive in the cost of the pass.
- What is the 7pm rule?
 - If your train departs before 19.00 hrs (7 pm), you need to use two travel days
 - If you are travelling on a direct night train (with no connections or layovers) that departs after 19.00 hrs (7 pm) and arrives after 04.00 hrs (4 am), you only need to use one day (the day of arrival).Please note: your Pass must be valid on the day of departure and arrival.
- Comprehensive conditions of use can be found on the ticket cover.

Refunds

- Portugal Rail Passes must be presented for refund unused and not validated.
- A 25% cancellation fee plus GST (only in Australia) applies to totally unused passes returned within 6 months of issuing date.
- No partial refunds.
- Portugal Rail Passes cannot be refunded or reissued if lost or stolen.